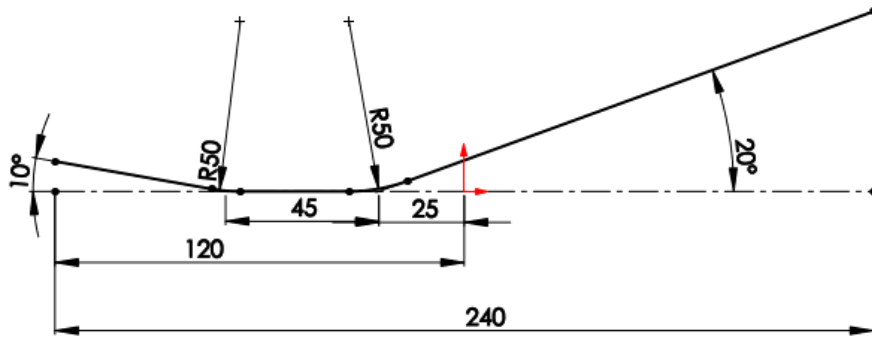


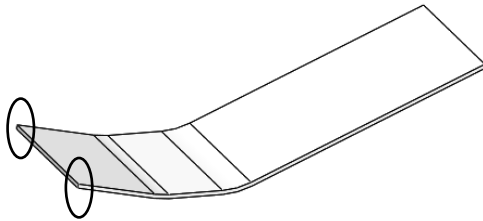
PROSTHETIC FOOT - 2

The unit is mm. Draw every part in new file.

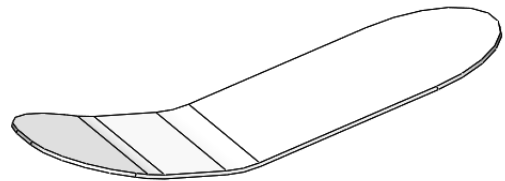


1

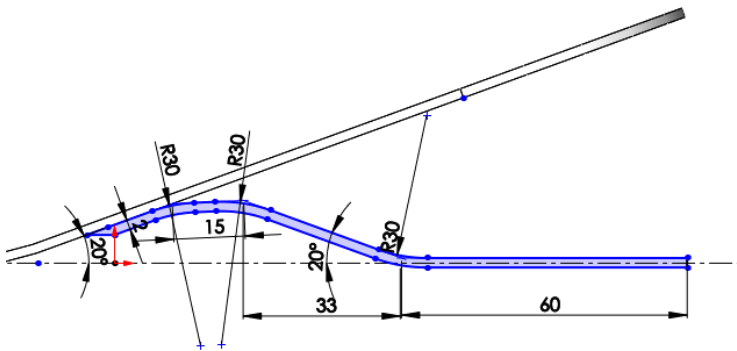
Draw the sketch on right plane. Extrude is 100 mm -midplane, thin feature – midplane – The thickness is 2mm.



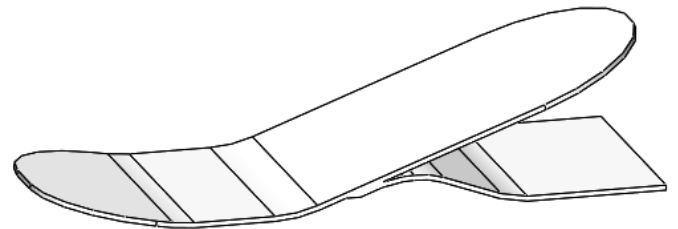
Give 40 mm radius to the edges shown.



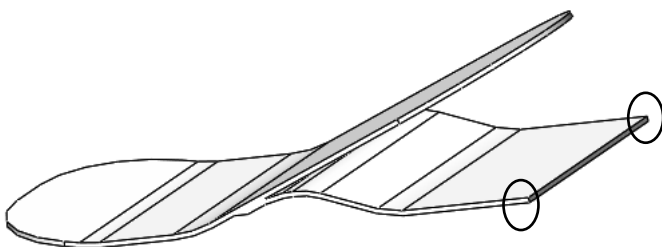
Use full round fillet for the back



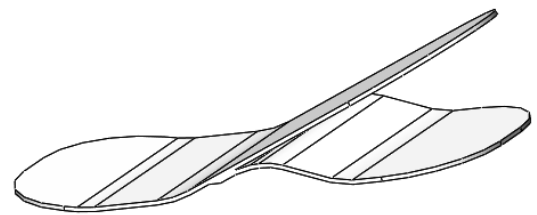
Draw the sketch on right plane.



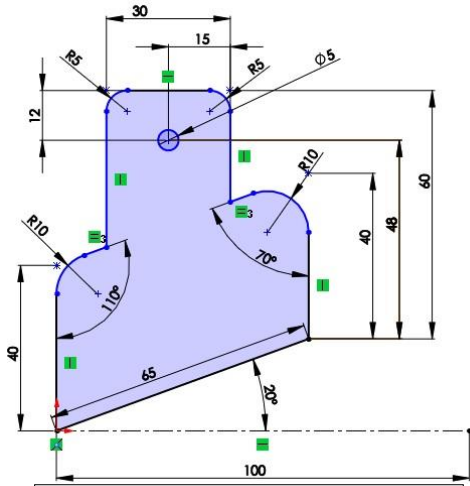
Extrude 100 mm - midplane



Give 40 mm radius to the edges shown.

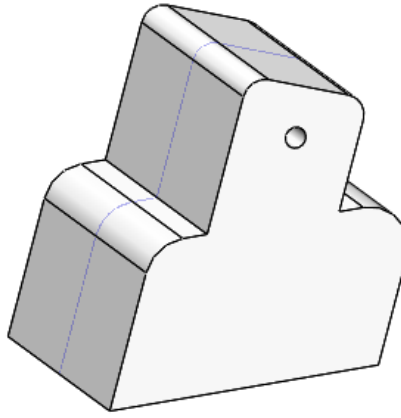


PROSTHETIC FOOT - 2

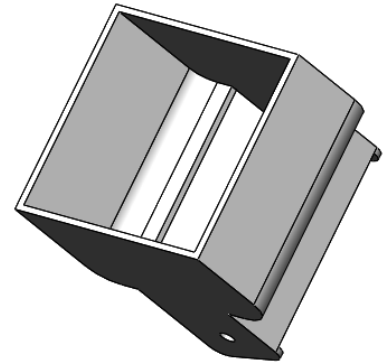
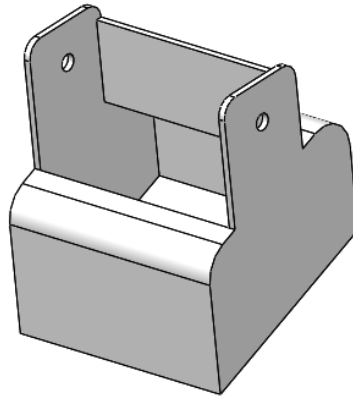
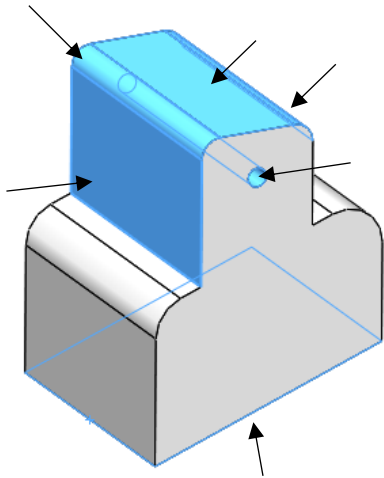


2

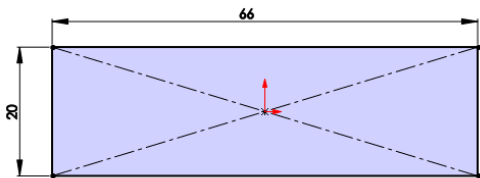
Draw the sketch on right plane



Extrude 70 mm - midplane

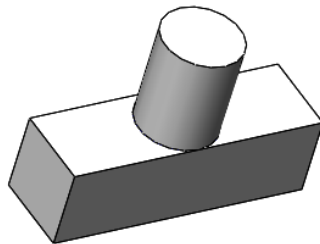


Remove the faces shown (include the bottom face) with Shell command. The thickness is 2mm

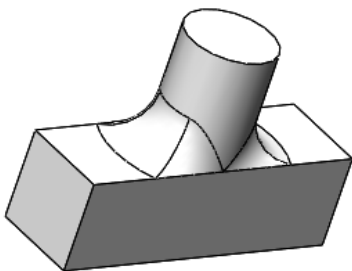


3

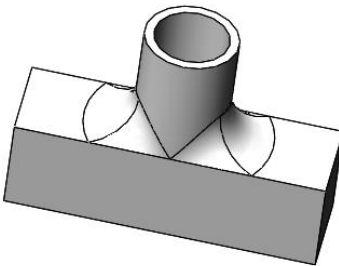
Draw the sktech on top plane. Extrude 20 mm upward



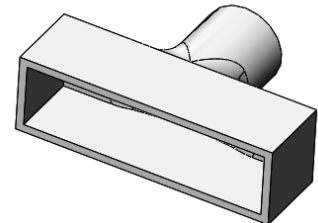
Take sketch on top face. Draw a cylinder centered with origin. The cylinder's diameter is 20mm and the height is 25 mm



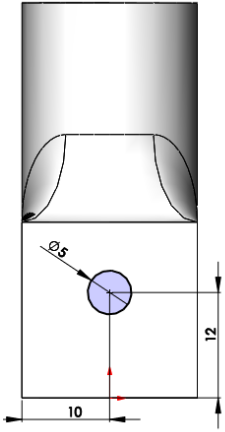
Give 10 mm radius to the bottom face of cylinder



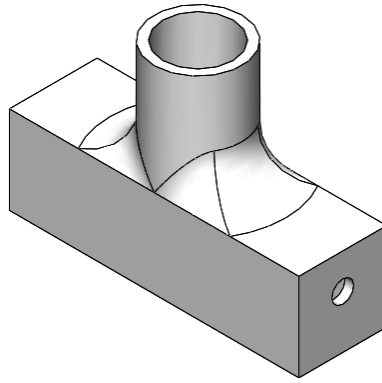
Remove the bottom and top face of the part with Shell command and give the thickness 2mm



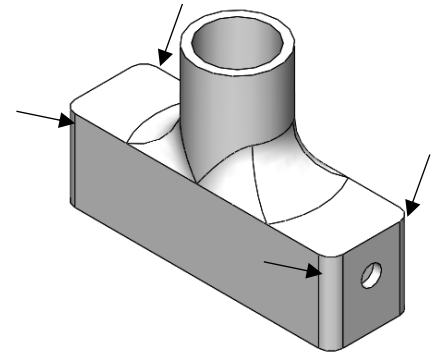
PROSTHETIC FOOT - 2



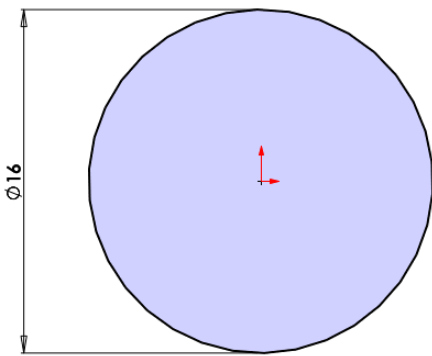
Draw the circle on the side face of the part.



Cut extrude – through all



Apply 3 mm Radius to the 4 edges shown.



Draw a circle centered with origin on top plane. The diameter is 16 mm.



Extrude 100 mm, thin feature, the thickness is 2 mm inward.

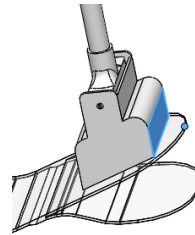
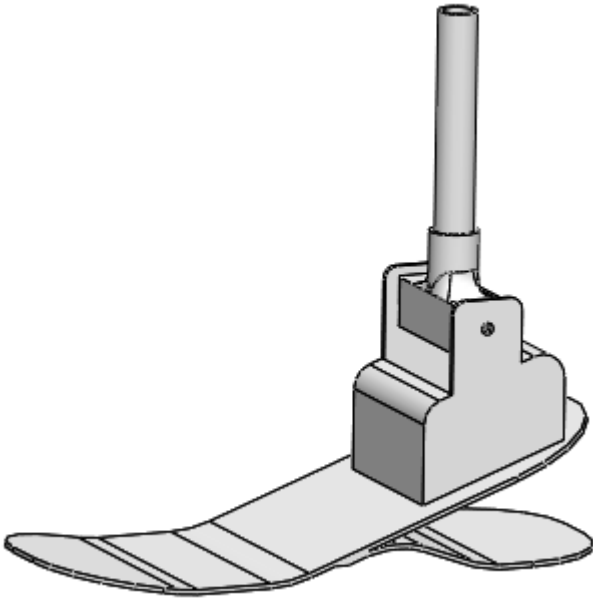
4

ASSEMBLY

Part 1 is fix the others are float.

Part 1's top face is coincident with part 2's bottom face

Part 1's right plane is coincident with part 2's right plane.

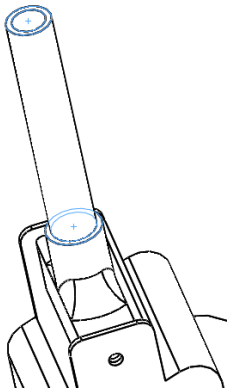


Part 2's back face has a 20 mm distance with the back point of part 1.

Part 2's cylindrical hole face is concentric with part 3's cylindrical hole face. Part 2's circular edge is coincident

with part 3's circular edge.

Part 3's cylindrical face is concentric with part 4's cylindrical face.

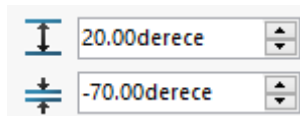


Part 4's top face has a 90 mm distance relation with part 3's top face.

Part 4's axis line is coincident with part 3's axis line.

Part 4's right plane is parallel with assembly's right plane.

Part 4's top face has a limit angle relation mate with the assembly's top plane. Min angle value is -70, max angle value is 20.



Apply material and take render.

Create a folder on desktop. Move all the parts and assembly inside it. Send them with e-mail to the ahubahartanacar@gmail.com